



SYNKROS® *Drink* System

RAISE A GLASS TO COMPREHENSIVE DIGITAL DRINKING ORDERING

SYNKROS® Drink System is an all-in-one, digital drink ordering system that supports everything from the at-machine consumer menu interface to the backend administrative workflow.

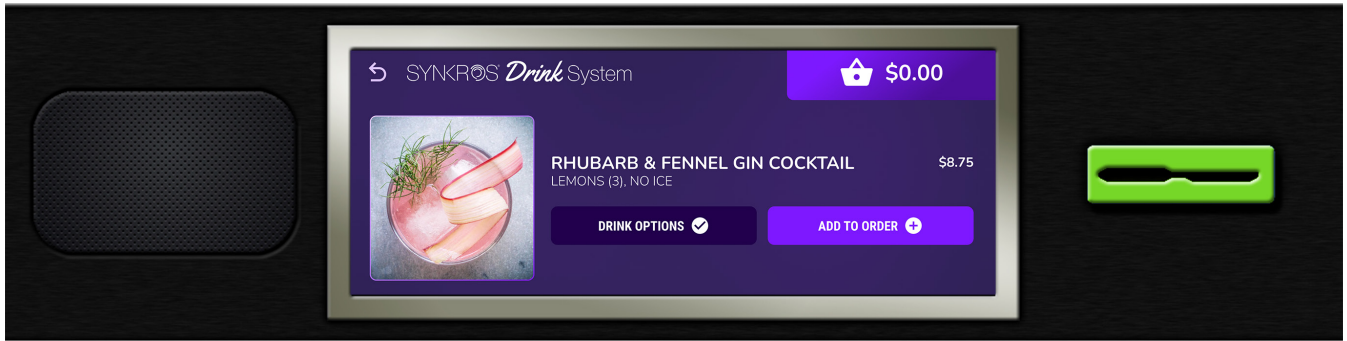
Give players the convenience of hassle-free refreshments, while casino teams manage order flow with real-time updates & optimal accuracy.

PATRON INTERACTION

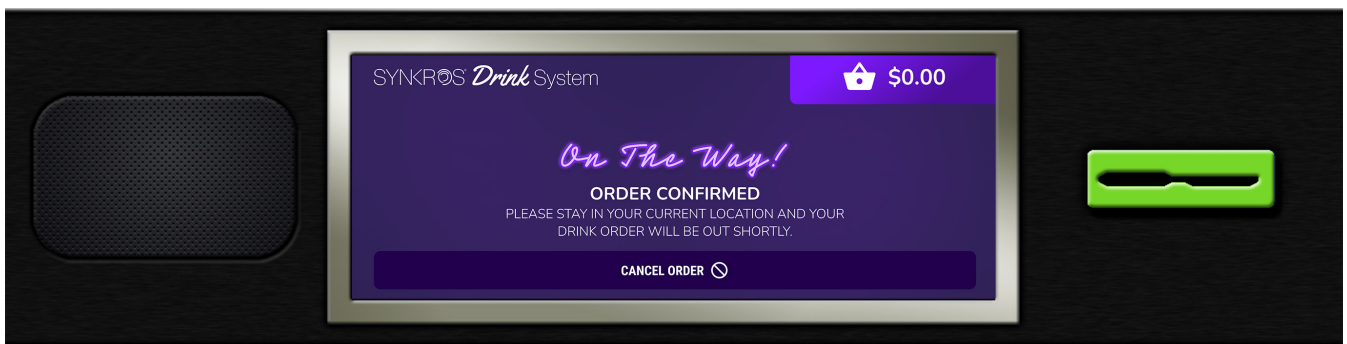
Drink orders are quick, contactless, and convenient for casino patrons with SYNKROS Drink System. Players can discover drink services directly from an electronic gaming machine (EGM) True-Time Display™ LCD touchscreen and/or slot screen display through True-Time Windowing™. Menu options are displayed according to casino preference. Because the displayed drink menu options are fully configurable, casino operators can uniquely permission differing drink options based on patron criteria such as loyalty tier level, carded, or uncarded. Once a drink is selected from the menu, the patron is asked to confirm selection before the order is officially placed in the system and visible to permissioned casino personnel.



Patron menu interface example on True-Time Display LCD touchscreen



Patron digital drink order detail on True-Time Display LCD touchscreen



Patron digital drink order confirmation message on True-Time Display LCD touchscreen

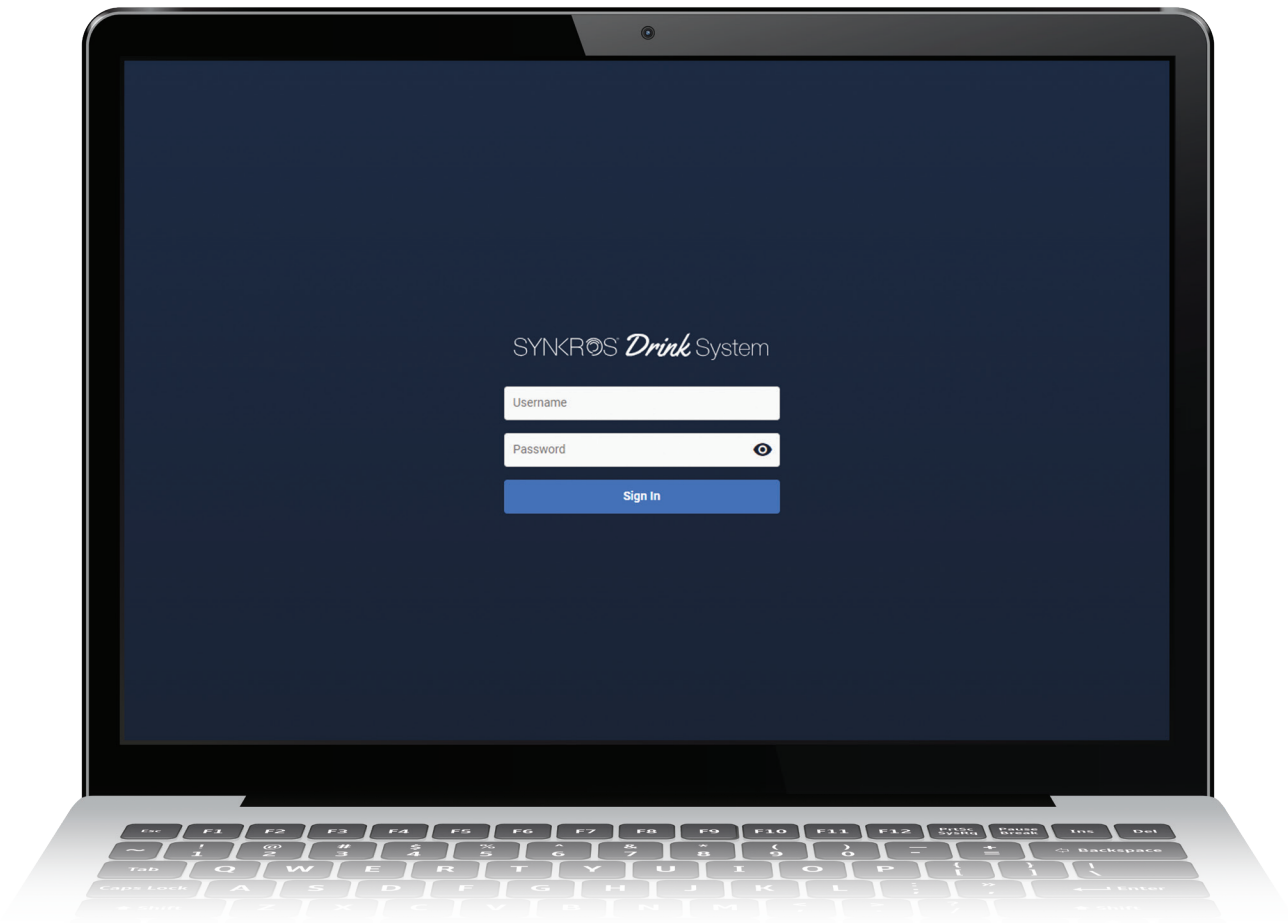
ADMINISTRATIVE INTERACTION

Within SYNKROS Drink System, administrators can configure the categories, drinks, and drink options that are visible to patrons. This includes the ability to enable different patron options based on specific patron criteria, defined by casino administrators. Because the player menu interface delivered via True-Time Display or True-Time Windowing is displayed through Time-Time Web Services, casinos can showcase a fully customized digital menu through a dedicated web-based environment. Menus created within SYNKROS Drink System can be offered to carded and/or uncarded players, according to casino administrative configuration.

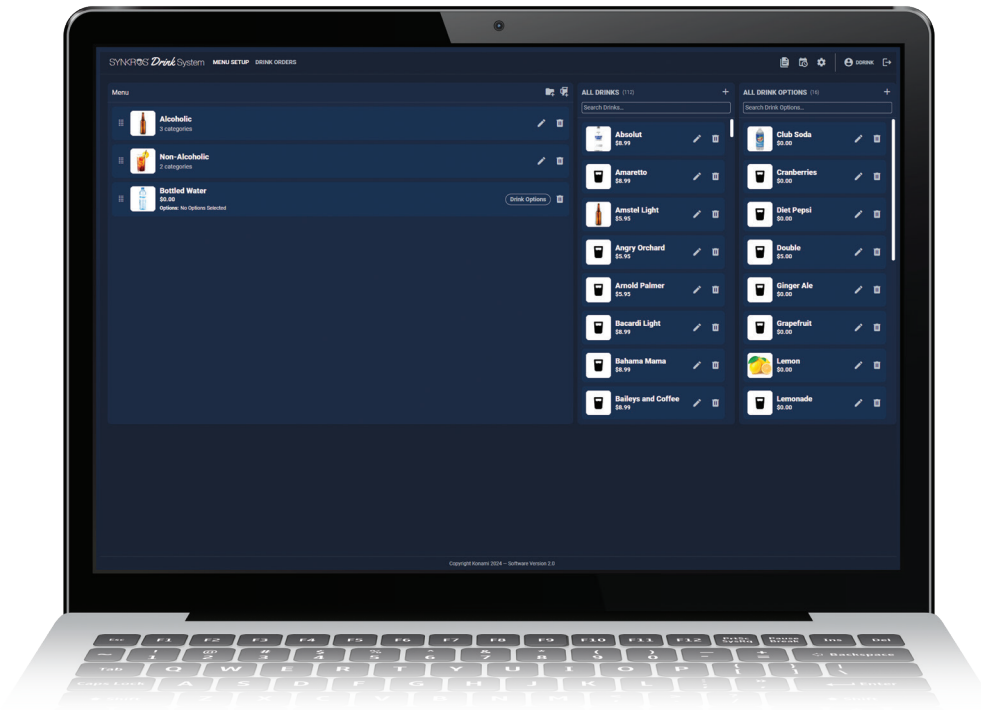
When drinks are digitally ordered by patrons on the casino floor, employees can view and manage the requests directly through SYNKROS Drink System. Incoming drink orders are displayed on the Drink Order screen, along with the following available details:

- Date of order
- Time of order
- Selected drink type
- Selected drink options
- Selected drink cost
- Patron zone location
- Patron bank location
- Patron stand location
- Asset number associated with the order
- Patron ID
- Patron Name

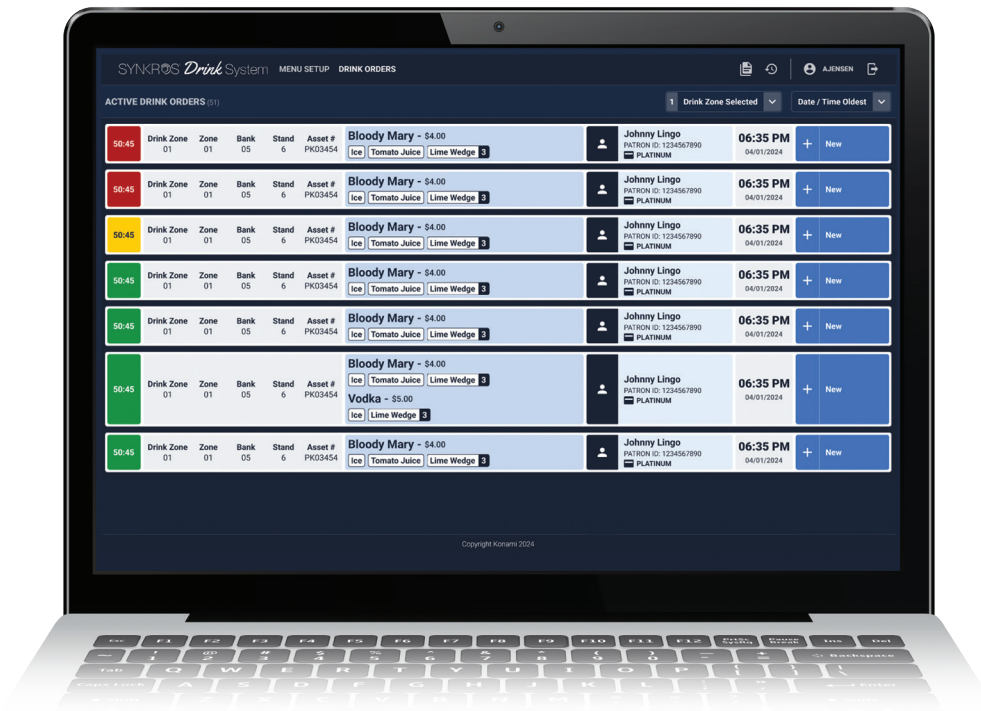
Drink orders are received in real time, and can be marked as delivered or cancelled by permitted casino employees for comprehensive management control and operations performance.



SYNKROS Drink System administrative login home page



SYNKROS Drink System administrative menu setup



SYNKROS Drink System administrative drink orders screen

Contact your Konami SYNKROS Account Executive today for further information.

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